

## Explorers

### Year 1

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer2
<p><b>All About Me</b></p> <p>My Senses</p> <p>Explore different smells, tastes, textures etc and identify likes and dislikes.</p> <p>Respond to hot and cold.</p>	<p><b>People Who Help Us</b></p> <p>Exploring different emergency services through sounds on electronic devises. Take photos of emergency services when they visit.</p> <p>Use ICT to communicate simple ideas e.g. on a tablet can sort familiar objects</p> <p style="text-align: center;">-</p> <p>Toothbrush dentist Scissors Hairdresser.</p>	<p><b>Paint my world</b></p> <p>Outdoor painting. Painting to music. Exploring mixing paint.</p> <p>Paint with fine and gross motor skills. Choose correct tools for the activity.</p> <p>Mark making on a big and small scale.</p>	<p><b>Chocolate</b></p> <p>Preparing food – mixing, melting chocolate.</p> <p>Using tools safely Food hygiene Talk about what they have made.</p>	<p><b>What a mess!</b></p> <p>Outdoor learning</p> <p>Sensory play mark making. i.e. adding paint to brushes or sponges Show preference from several options, eg colour, wet/dry. Use a range of equipment like playdough.</p>	<p><b>Competition</b></p> <p>World Cup</p> <p>Imagination and small world play around football. Remembering where the sports hall is.</p> <p>Imitation games. Identify similarities and differences in relation to places. Look at and identify transport.</p> <p>Shows interest in different ways of life in a range of places.</p>

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### Year 2

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer2
<p style="text-align: center;"><b>All About Me</b></p> <p style="text-align: center;"><b>My home</b></p> <p>Explore local area. Small world play Suggest simple ways of improving my immediate environment. e.g Put the rubbish in the bin. Map work. Begin to identify similarities and differences in relation to places e.g, home, school, the park Name rooms in a house Who lives in my house?</p>	<p style="text-align: center;"><b>Toys</b></p> <p>Explores toys with electronic mechanisms. Press buttons and create sound effects. Talking books. Remote control cars. IPad- turing on and off, choosing app</p>	<p style="text-align: center;"><b>Build it Up</b></p> <p>Materials Constructions Trial and repeat actions Talk in simple terms about how existing products work. Cause and effect Sandcastles Begin making building and construction purposeful. Junk modelling</p>	<p style="text-align: center;"><b>In the Garden</b></p> <p>Plant cycle Herb garden Wind chimes Water fountain</p> <p>Show pleasure and/or displeasure in a range of food plants through taste and/ or smell. Explore new and familiar experiences in nature: grass, pedals, plants. Name a 'flower', 'leaf', and 'tree'</p>	<p style="text-align: center;"><b>Bake off</b></p> <p>Competiton with other KS2 classes. Experience different foods through smell and taste. Begin to handle a range of foods. Describe what to make. Practise food preparation skills. Follow some 'get ready to cook' rules-</p>	<p style="text-align: center;"><b>Competition</b></p> <p style="text-align: center;"><b>Wimbledon</b></p> <p>Look at photos Explore mixing paint Explore textiles, paints, materials. Respond to simple questions about what has been made. Predict a change when colours are mixed. Intentionally represent objects and events. Create and apply familiar techniques to a task.</p>

What objects are found in each room?				(washing hands etc)	
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